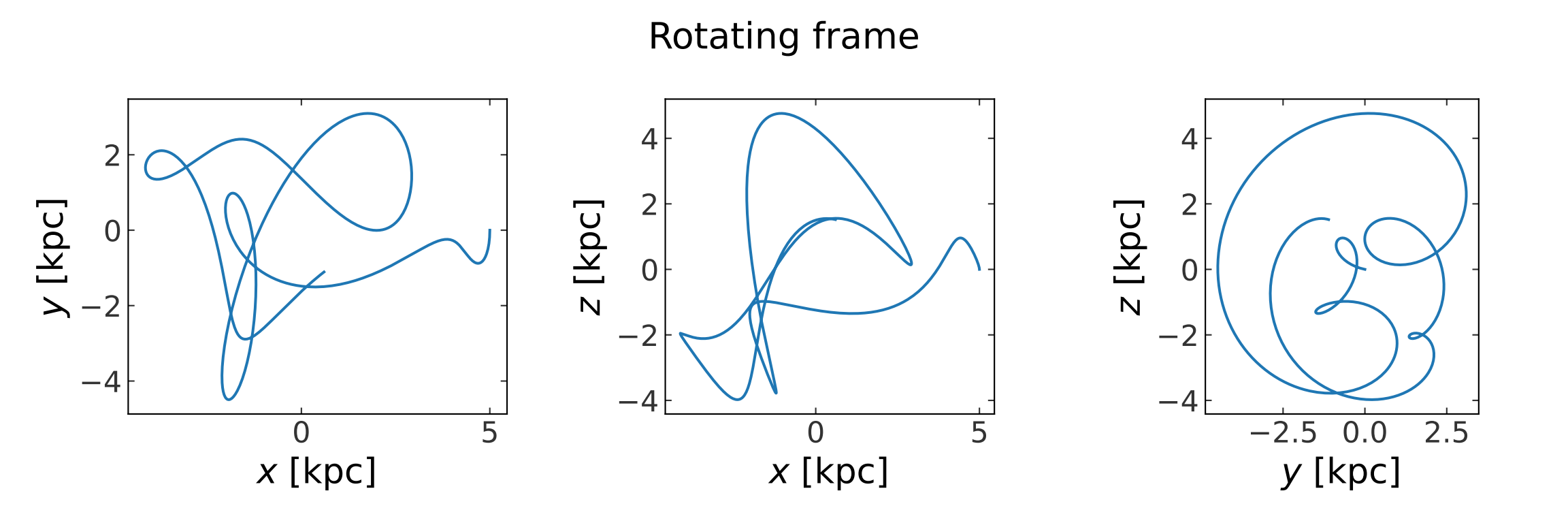
Rotating frame
y [kpc]
x [kpc]
z [kpc]
x [kpc]
z [kpc]
y [kpc]